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| --- | --- | --- |
| Name\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_ | Target Grade\_\_\_\_\_ | Agreed by Teacher |
| I have planned my game and said who my target audience is |  |  |
| I have created my own world |  |  |
| I have edited the terrain so it include hills rocks etc. |  |  |
| I have placed objects such as apples, trees and kodus on my world |  |  |
| One or more of my objects can be moved using the keyboard |  |  |
| My game is for two players |  |  |
| My objects respond to other objects  they shoot other objects  they can score points  they move down a pathway  they behave differently when they bump into objects  they output messages |  |  |
| I have created a pathway which objects follow |  |  |
| I have levels of difficulty |  |  |
| I have used creatables that enhance my game |  |  |
| I have used health points or have objects that can score or lose points |  |  |
|  |  |  |
| **Must have:** |  |  |
| I have had feedback from others about my game |  |  |
| I have had feedback and changed my game as a result |  |  |
| I have evaluated my game discussing good and bad points |  |  |
| **Level Awarded** | |  |

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